'Promoting the development of girl's football in Hertfordshire'



HGFPL Result Card Input Guide

1. Go to the Full Time website:



2. Click 'SIGN IN' on the top menu. The 'Sign In' window will appear:

1	Sid	nn	In
_	UI		

Sign	in to Full-T	ime		
Userna	me			
Passwe	ord			
Sign I	n			
Forgot F	Password			

- 3. Enter your Username & Password then click the 'Sign In' button. If you have not been given these or the details you enter do not work, email Michelle (<u>fixtures.hgfpl@gmail.com</u>).
- 4. When successfully logged in, you will be presented with the 'Admin Home' page:





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5. Click the '**Results / Stats**' button. You will now be taken to the Results page. There may be more than one fixture displayed so make sure that you locate the fixture that you want to enter. It will look something like this:

Away Team Score - Bedwell Rangers U17's Dragons Half-time Full-time Statistics Bedwell Rangers U17's Dragons Note:

6. Enter the Half-time & Full-time scores for both teams (if you do not know the Half-time score, these boxes can be left blank):

Hor	ne Team Score - Watford Ladies U17's	Away Team Score - Bedwell Rangers U17's Dragor	ns
0	Half-time	1 Half-time	
1	Full-time	1 Full-time	

7. Enter the mark you are awarding to the Referee in the '**Marks for Ref**' box. If the Referee was appointed by the League, their name will appear here. If they were not League-appointed, '**Referee, Club**' will appear:

Marks for Ref	_	
Referee, Club	85	Away Mark

PLEASE NOTE – THE REFEREE MARK IS OUT OF <u>100</u>. IF YOU ENTER A MARK OF <u>60</u> OR LOWER, YOU <u>MUST</u> SEND A REPORT TO THE FINES OFFICER (<u>fines.hgfpl@gmail.com</u>) <u>WITHIN 7 DAYS OF THE GAME</u>.

8. Enter the Sporting Mark you are awarding to the opposition in the '**Sporting Marks**' box. This mark is also supposed to be out of 100 but the website will only allow a maximum of 2 digits to be input. Therefore, '**99**' is the maximum you can enter:

rting Marks
Sporting marks to Watford Ladies U17's



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9. If the Referee was not League-appointed, you must enter the Referee's Name and their Registration Number in the '**Note**' box. If the Referee WAS League-appointed and their name already appears on the screen, you only need to enter the Registration Number in the '**Note**' box:

Bedwell Rangers U17's Dragons Note: Peter Tomlin MR01234

PLEASE NOTE – THIS INFORMATION IS MANDATORY AND FAILURE TO PROVIDE REFEREE'S REGISTRATION NUMBER (AND NAME IF NOT LEAGUE-APPOINTED) WILL RESULT IN A FINE BEING ISSUED.

THE REGISTRATION NUMBER WILL BE IN THE FORMAT 'MR01234' (2 letters followed by 5 digits). Please ensure you ask the Referee for their Registration Number at the match. They should carry their Registration Card with them which will look something like this:



Their Registration Number will be on there. If they do not have their card with them, ask them to email/text the Registration Number to you before the result card deadline. DO NOT RELY ON THE OPPOSITION TO SUPPLY YOU WITH THE NUMBER – IT IS EVERY TEAM'S RESPONSIBILITY TO GET THE REGISTRATION NUMBER FROM THE REFEREE DIRECTLY.

10. When all the above information has been entered, press the '**Update**' button. A message will appear at the top of the page telling you that the update was successful:

 Admin Home
 Extres
 Results
 Match Reports
 View Site



11. Press the 'Statistics' button. You will be taken to the 'Team Marks' screen:

21 Sep 2014 10:00 Welford Leth	es Ul 7a v Bedvell Rengers Ul 7a Diegona
O Marka For Hat	
55 Hataran, Chris	
/ 10.00	
P. Tomin UR01234	
50 Sporting marks give	
	Respect 🏢
· Hespect Questions	
Passa Rata Deheviour as 1 + 1	ley Post, 5 + Reselven
Were Haupert barriers'areas us	ed during the metch?
0 Yes 0 No	
Respect learn marks must be	entered before electric botton is enabled
Del the Mesgest handshake tak 748 0 NG	s place?
Respect learn marks must be	entered before violation a coulded
Bahariour of playars from oppo 0 1 0 2 0 3 0 4	niner, Og
Haspect team marks must be	entered before electrics buffor a enabled
dehaviour of supporters from a	spoeton?
01 02 03 04	0.
Respect team marks must be	antered before visibilities bottom as analyted
Saharour of coachinanager to	an oppasiter?
01 03 03 04	0.
Harpert learn marks must be	antenad bahan wielatus butten is enabled.
Overall behaviour at the match	(846) heavy(7 ○ 5
Haspect been marks incat be	entered before statutice botton is enabled
Taur Islam's overall anyoymeth 0 1 0 2 0 2 0 4	at the nutsh? O a

12. You must answer all of the questions on this screen before you can proceed.



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Please ensure you answer these questions honestly and correctly. If you answer '**No**' to any of the 'Respect' questions or the 'Team Marks' questions, action will be taken if appropriate (except the question 'If no respect barriers used, were cones used as an alternative? Action will only be taken if this question AND the first question regarding Respect barriers are BOTH answered 'No'):

Were	Respect	barriers	/areas u	sed during this	natch?				
● Ye	s 0	No							
Res	spect tea	m marks	must be	e entered before	statistics button is e	nabled			
Did th	ne Respe	ct hands	hake tal	ke place?					
● Ye	s O	No							
Res	spect tea	m marks	must be	e entered before	statistics button is e	enabled			
Beha	viour of	players f	rom opp	osition?					
01	0 2	03	04	۰ 5					
Res	spect tea	m marks	must be	e entered before	statistics button is e	enabled			
Beha	viour of	supporte	rs from	opposition?					
01	0 2	03	04	• 5					
Res	spect tea	m marks	must be	e entered before	statistics button is e	enabled			
Beha	viour of	coach/m	anager fi	rom opposition	i i				
01	O 2	О з	04	• 5					
Res	spect tea	m marks	must be	e entered before	statistics button is e	enabled			
Overa	all behav	iour at th	is matcl	h (both teams)?					
01	0 2	О з	04	5					
Res	spect tea	m marks	must be	e entered before	statistics button is e	nabled			
Your	team's o	verall en	joyment	of this match?					
01	O 2	03	04	5 5					
Res	spect tea	m marks	must be	e entered before	statistics button is e	enabled			
0	Team Ma	irks							
Was t	he High	Visual Ja	acket wo	rn by your oppo	sition Match Delegat	te? *			
● Ye	is O	No							
Were	players	cards sh	own pric	or to the match?	2				
Ye	is O	No							

If no respect barriers used, were cones used as an alternative? $\stackrel{*}{\odot}$ \bigcirc Yes \bigcirc No

- 13. Once all questions have been answered, press the '**Update**' button to save the answers.
- 14. Click on 'Statistics?' at the top of the screen:

statistics

Team Marks Statistics?

You will then be taken to the Player Statistics screen...



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Results

Quick Stat Entry - Bedwell Rangers U17's Dragons

SUN 21 SEP 2014 10:00 Watford Ladies U17's -v- Bedwell Rangers U17's Dragons

	Started	Goal	Own Goal Conceded	Rolling Sub On	Player Of Match
Hannah				$\mathbf{\nabla}$	
Rosie					
Megan					
Fern				N	
Melissa					I
Hazel					
Georgia					
Abbie					
Lauren					
, Leah		1			
Katie					
ethany					
Dlivia					
Francesca					
Leah					V
Maicia	N				

Update Stats For Players Back

(Your screen will show the FULL Players' names - I have blanked out the surnames for anonymity).

- 15. Tick the boxes for those girls who started the game ('Started' column).
- 16. Tick the boxes for those girls who started as Substitutes & came on at some point ('Rolling Sub On' column).
- 17. Enter the amount of goals scored by each goalscorer if applicable. Ensure the total adds up correctly.
- 18. If you want to, tick the box(es) for the girl(s) who was Player of the Match ('**Player of Match**' column). You can select as many players as you like to be Player of the Match. This information is optional.
- 19. For players who were not involved, leave all boxes blank.
- 20. When complete, click the 'Update Stats For Players' button.
- 21. The Statistics will be displayed at the foot of the page:

Total Cumulative Fixture Team Stats	Value
Starled	11
Goal	1
Rolling Sub On	3
Player Of Match	2

Update Stats For Players Back

MAKE SURE YOU HAVE SELECTED THE CORRECT AMOUNT OF PLAYERS AS STARTING THE GAME. IF YOU HAVE MADE AN ERROR YOU MAKE AMENDMENTS NOW. REMEMBER TO PRESS THE '**Update Stats For Players**' TO SAVE THE CHANGES.

22. Press the **'Back**' button to return to the starting point. The result card is now complete.

IMPORTANT – Remember that the Result Card must be fully completed by 9.00pm on the Tuesday after the game for Saturday fixtures and 9.00pm on the Wednesday after a Sunday game. Failure to complete the result card by this deadline will result in a fine being issued.